

Introduction

Detecting prospective memory (PM) cues initiates PM recall

- Failing to detect the cue and recall the PM is called a PM error
- PM errors and consequences can vary in perceived value (buying milk vs paying bills)
- Value-based attention theories predict better PM cue detection for high-value cues[#]

Visual processing is diminished during mind wandering (MW)

- Shift in processing external task to internally-generated, task-unrelated information²
- Reduced MW-related P1 (visual) and P3 (cognitive) ERP component amplitudes^{3,4}
- Speeded responses and impaired ability to identify target stimuli during MW^{3,4}
- MW-related perceptual decoupling may decrease detection of PM cues, impairing PM

How does the perceived value of a PM affect cue detection?

Does MW impair cue detection differently for high-valued cues?

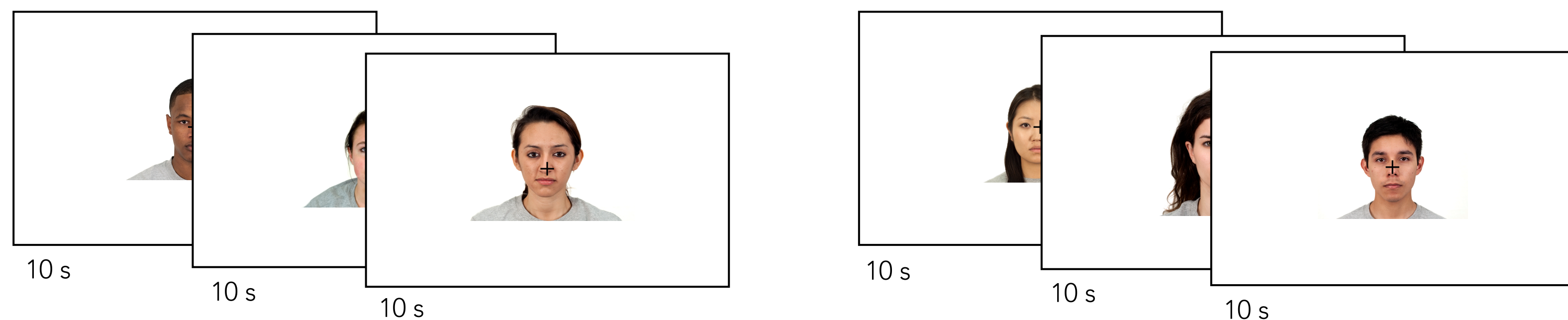
Methods

Task: Deliver standard lunches, adjust when necessary

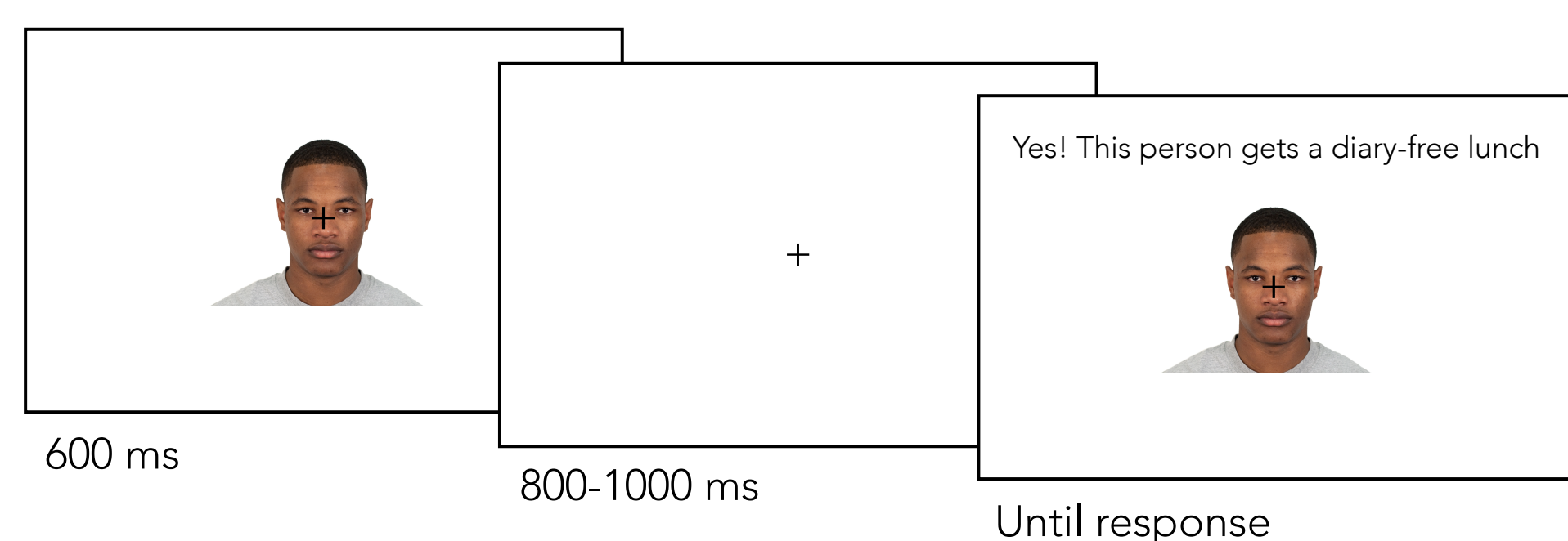
Study 6 faces for 10 s each: 3 moderate PM cues + 3 severe PM cues

The following people need a dairy-free lunch otherwise they could get a stomachache

The following people need a peanut-free lunch otherwise they could die!

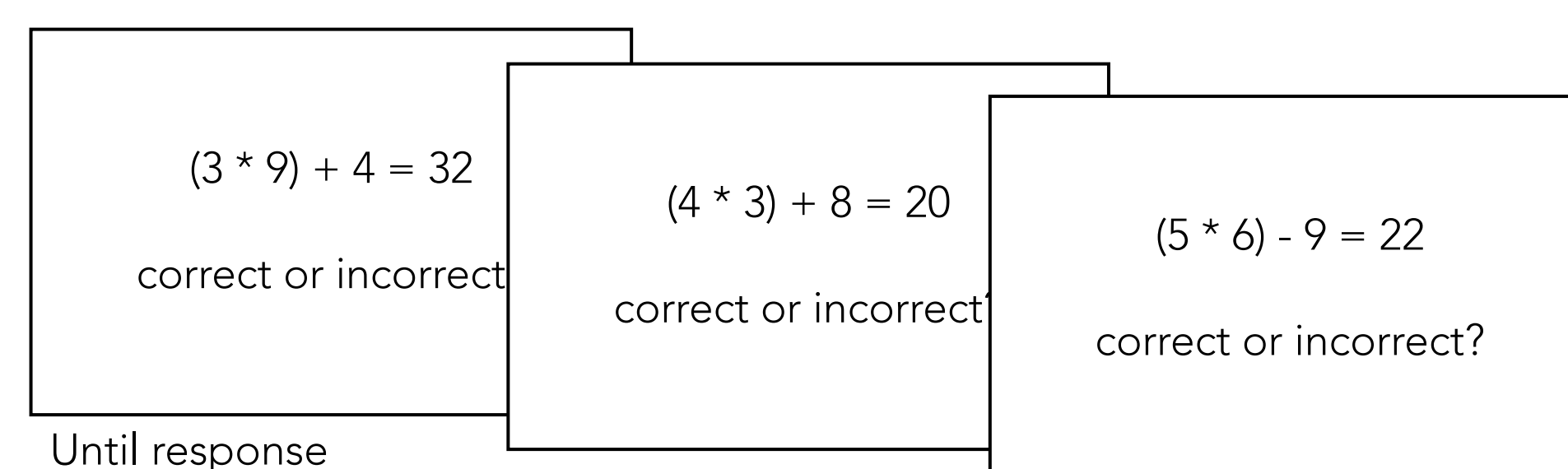


"Old-new" test: Must identify all correct x8 to ensure faces are encoded

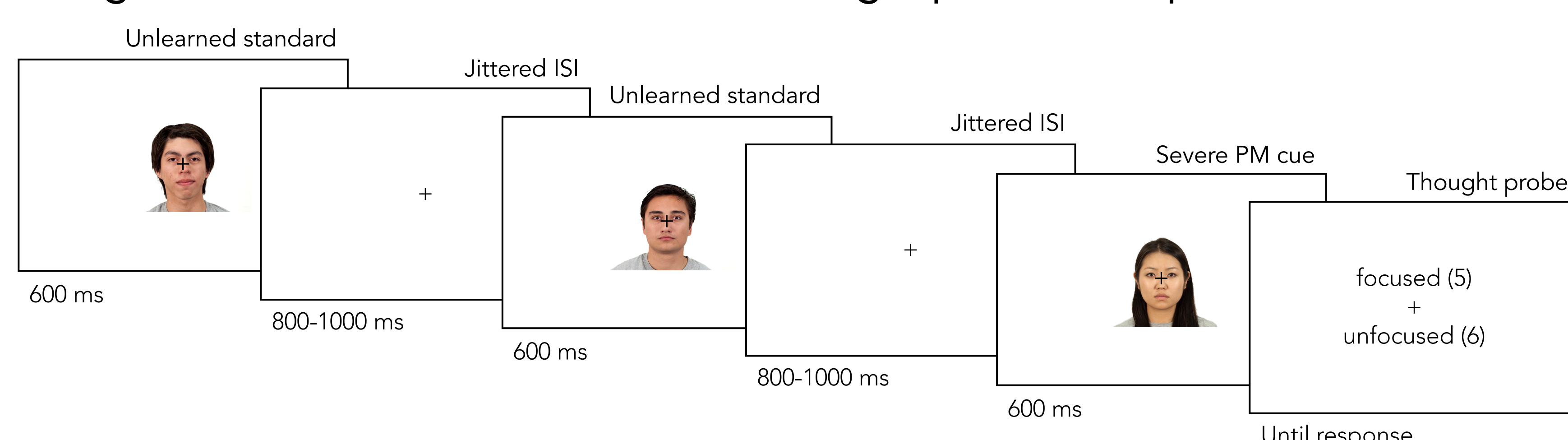


- "New" faces here also appeared in the primary task as learned standard controls who should receive a standard lunch
- Faces that were not included here but appeared in the primary task were not learned standard controls

30 s distractor task to disrupt working-memory and target memory stores



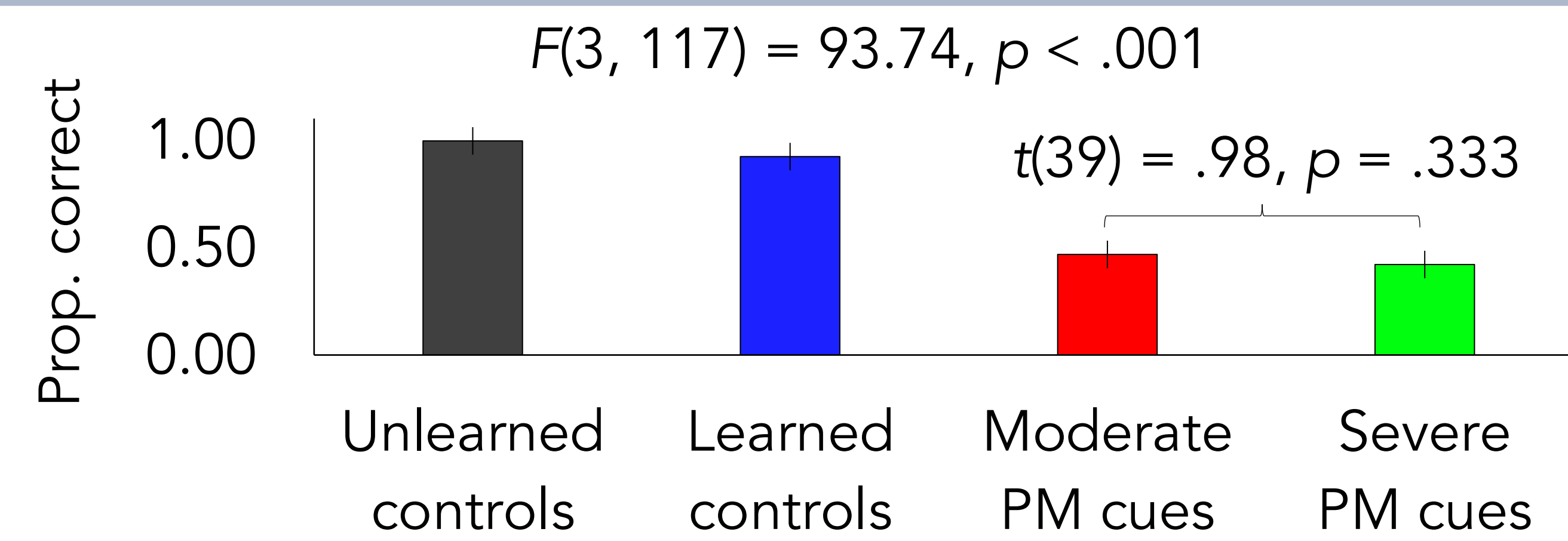
Target detection task with PM cues + thought probes to report attentional focus



- PM Moderate: 5% of total trials
- PM Severe: 5% of total trials
- Thought probes for half of PM trials
- EEG collected with 64-channel montage
- Learned controls: 10% of total trials
- Not learned controls: 80% of total trials
- Participants with at least 12 observations of MW included in MW-related analyses (N = 27)

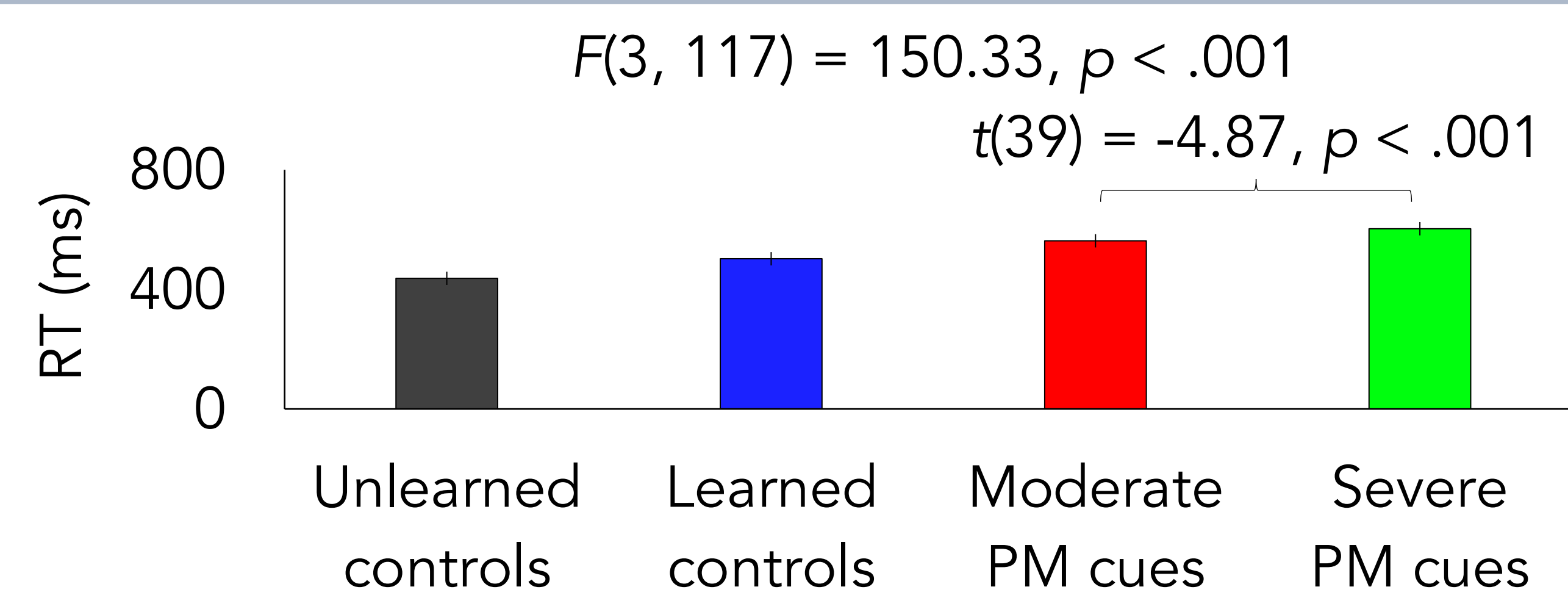
Results: Value on PM (N = 40)

Response accuracy similar for severe & moderate cues



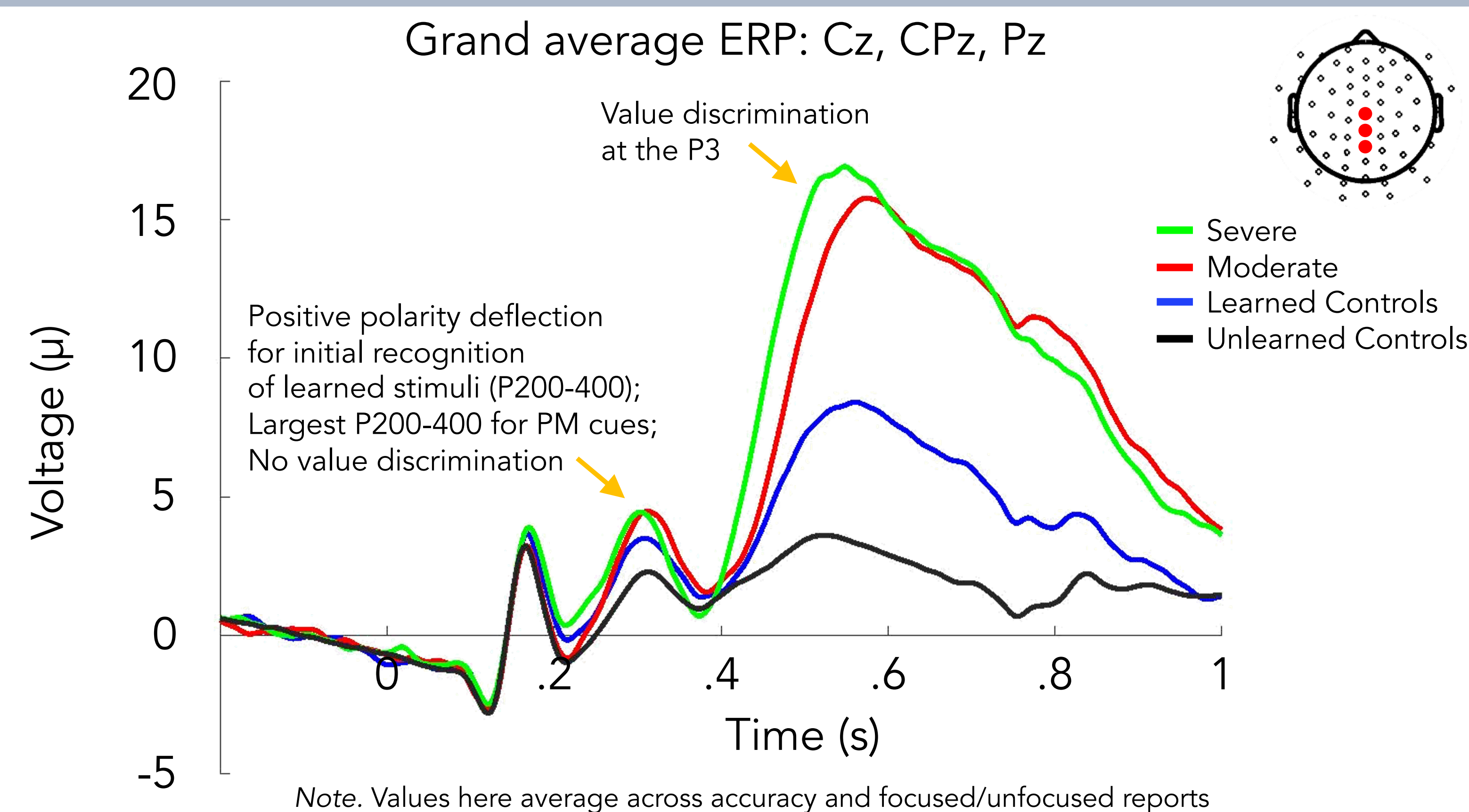
Note. Estimated marginal means and 95% CI; Errors made for controls reflect false alarms; errors for PM cues reflect misses

Response times (RT) slowest for severe cues



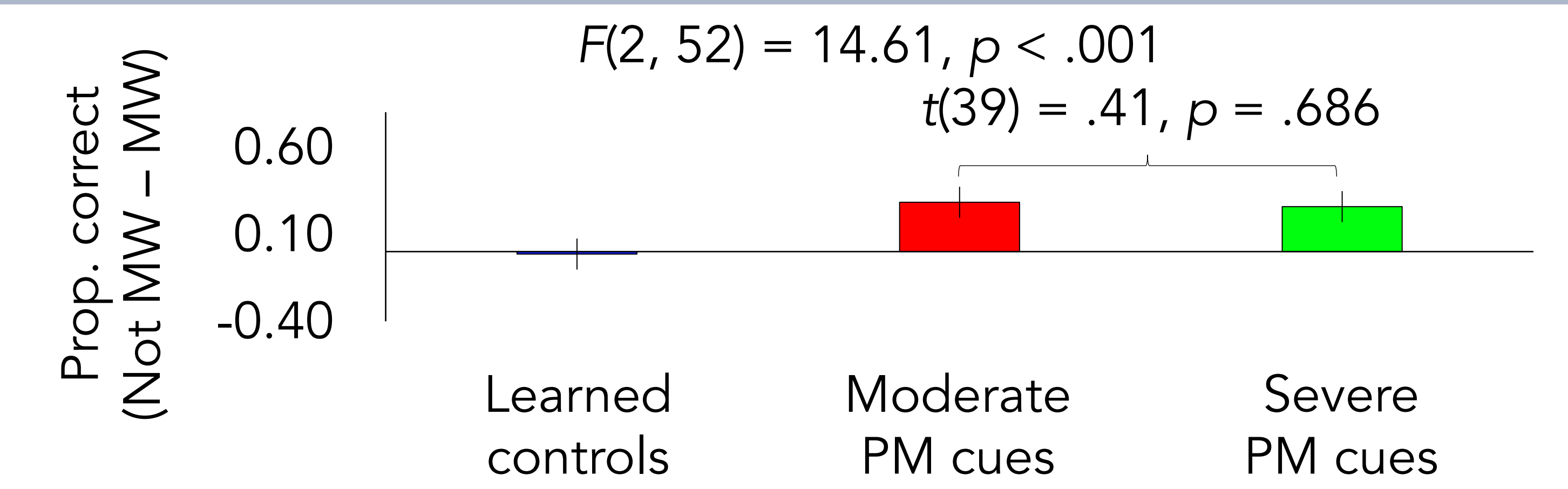
Note. Estimated marginal means and 95% CI; All pairwise comparisons were $p < .001$ (Bonf. adjusted)

Earliest & largest P3 for severe cues



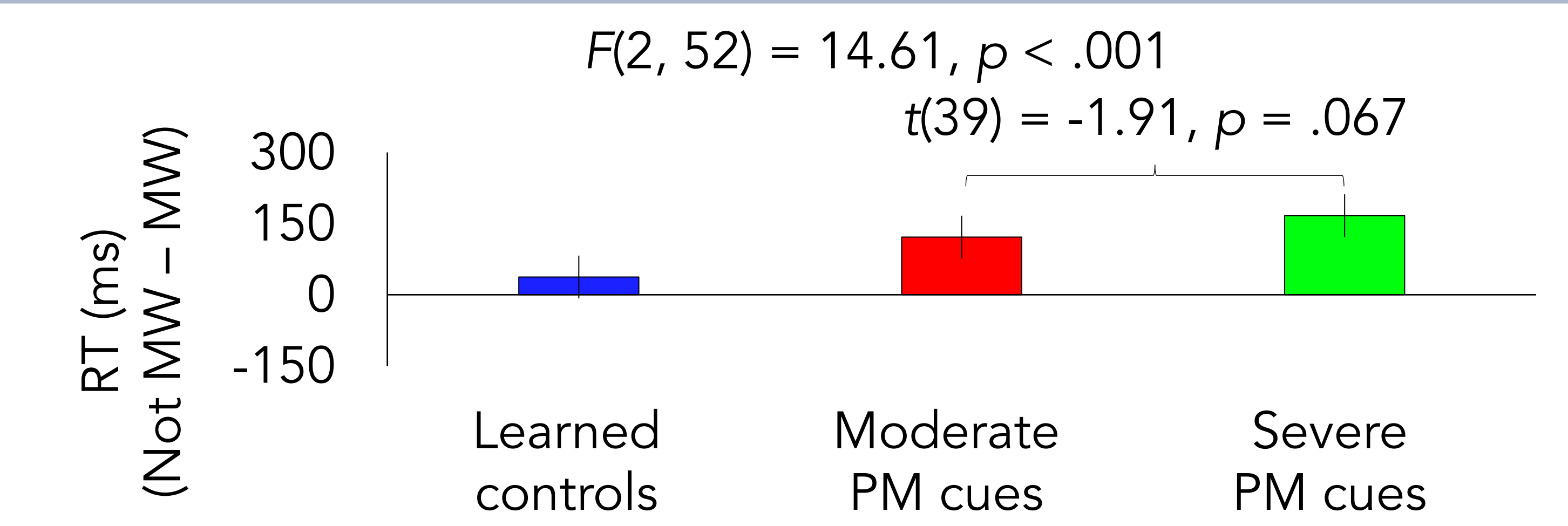
Results: MW on PM (N = 27)

Worse accuracy for MW; similar for severe & moderate



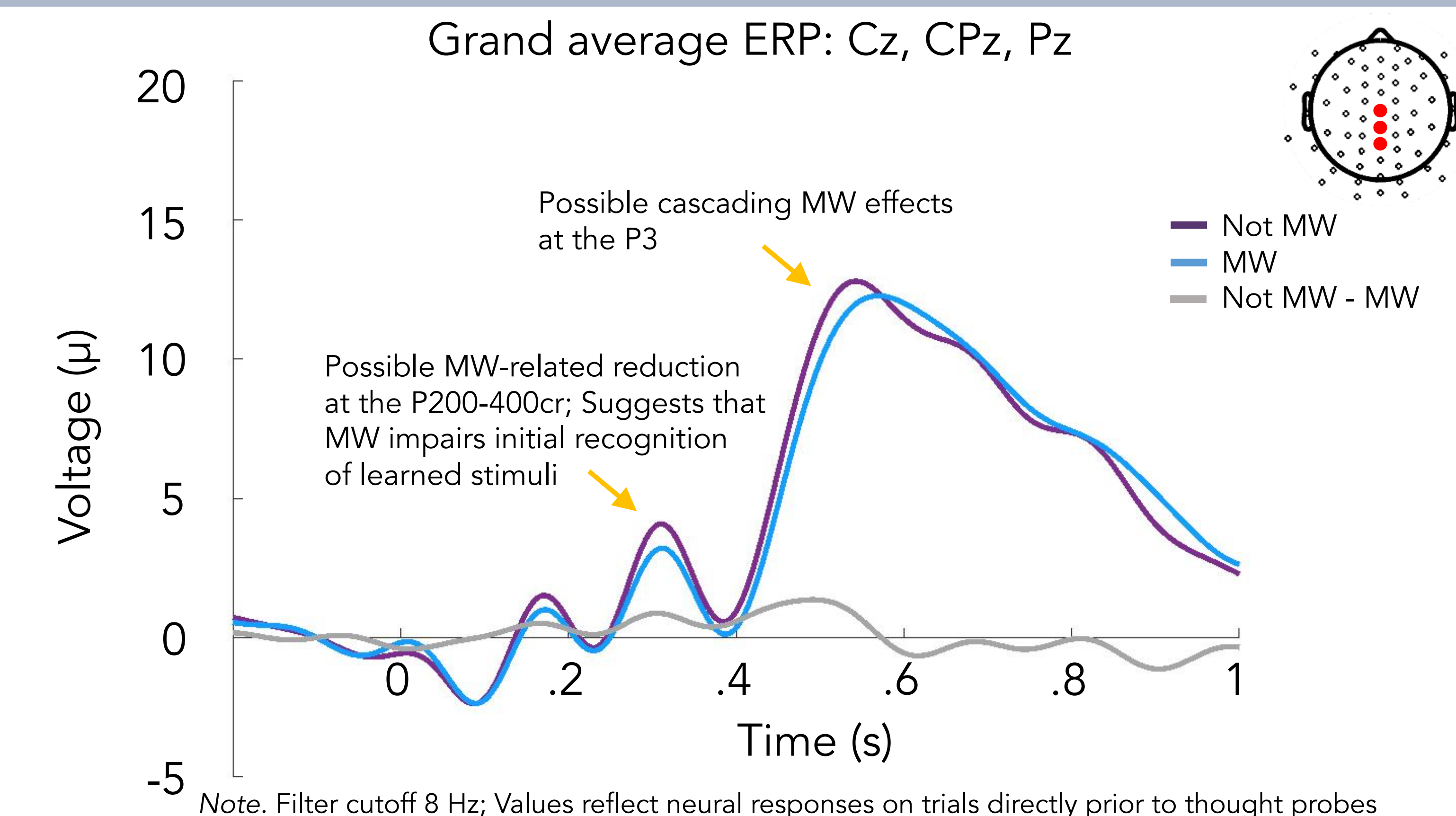
Note. Estimated marginal means and 95% CI; Positive values here indicate lower accuracy for MW

Faster RT for MW; similar for severe & moderate



Note. Estimated marginal means and 95% CI; Positive values here indicate faster RTs for MW

MW-related reduction for initial cue recognition



Discussion

Value-based neural processing advantage for severe PM cues did not translate to better performance

- The P3 was earlier and larger for severe cues than moderate cues, learned controls, and unlearned controls respectively; first value-based discrimination
- Severe cues, however, were linked to the slowest RTs, and response accuracies were similar for severe and moderate cues; no performance advantages
- Early-latency P200-400 was linked to the initial recognition of a learned stimulus: larger for severe and moderate cues than controls

MW-based PM deficits may have originated as early as initial recognition of learned stimulus

- Self-reported MW was associated with PM cue misses; similar MW-based deficits observed for severe and moderate cues
- MW was also linked to faster RTs, an effect that was not significantly different for severe and moderate cues
- Future analyses will assess whether this MW-related impairment is linked to insufficient initial detection of PM cues (attenuated P200-400) as well as possible cascading effects at the P3 across severe and moderate PM cues