

Introduction

Gaze and eye contact are important for human communication

- Autistic children rarely engage in eye contact, and show gaze aversion (Baron-Cohen, Campbell, Karmiloff-Smith, Grant & Walker, 1995; Richer & Coss, 1976).

Search asymmetry is reported in detection of human gaze stimuli.

- A straight gaze target among averted gaze distractors is detected faster than an averted gaze target among straight gaze distractors (Kleinke, 1986).
- Perception of other's gaze is asymmetric only when the head is deviated; gazing face target is found faster than averting gaze target (Conty, Tijus, Hugueville, Coelho & George, 2006).

Purpose

Static eye's stimuli -> **Dynamic gaze stimuli in a virtual environment with eye tracking**

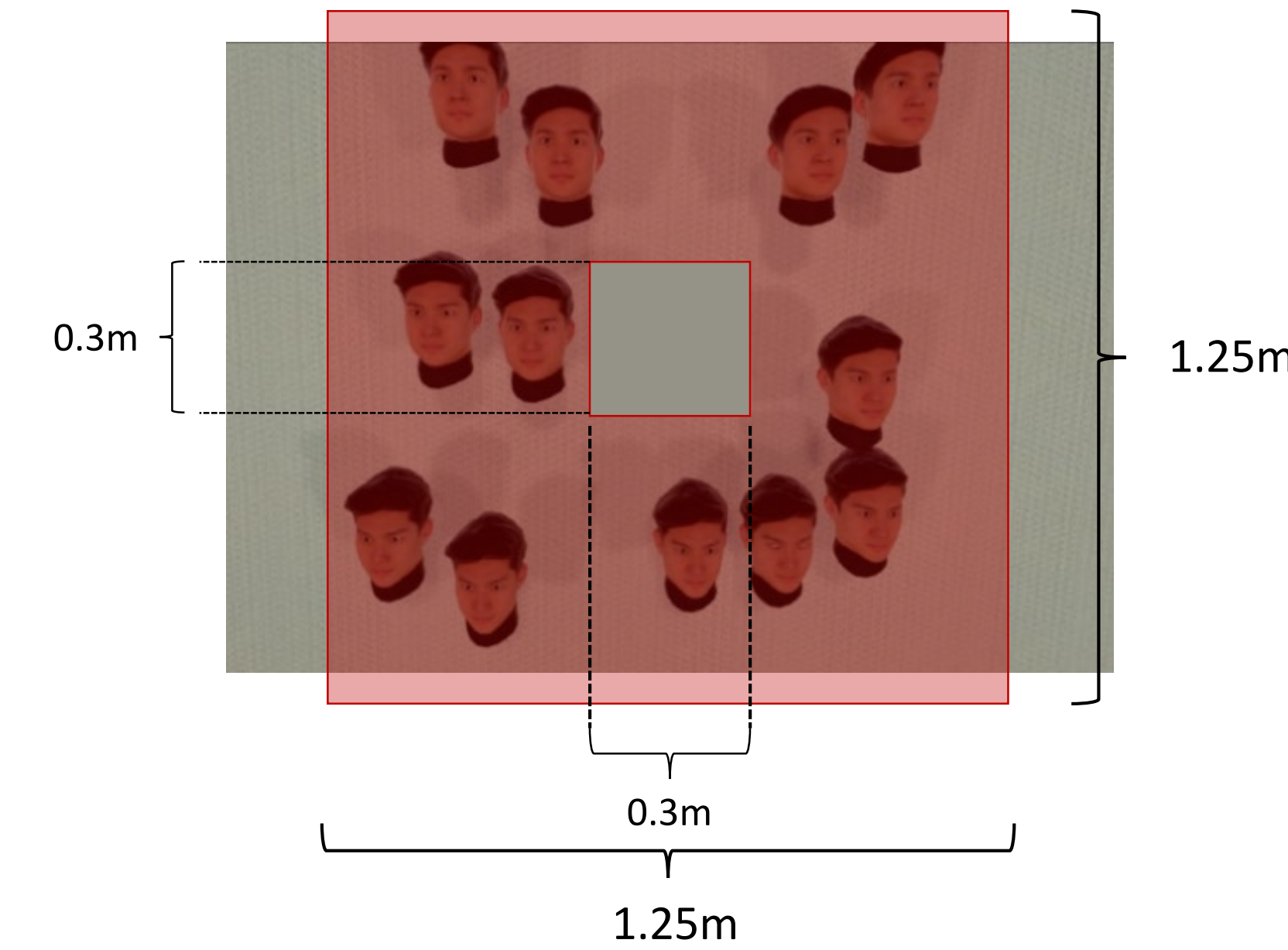
To investigate human gaze detection behavior for eye contact and gaze aversion using visual search paradigm and eye fixation time analysis.

Stimuli

Dynamic and interactive stimuli yoked by participants' eye contact



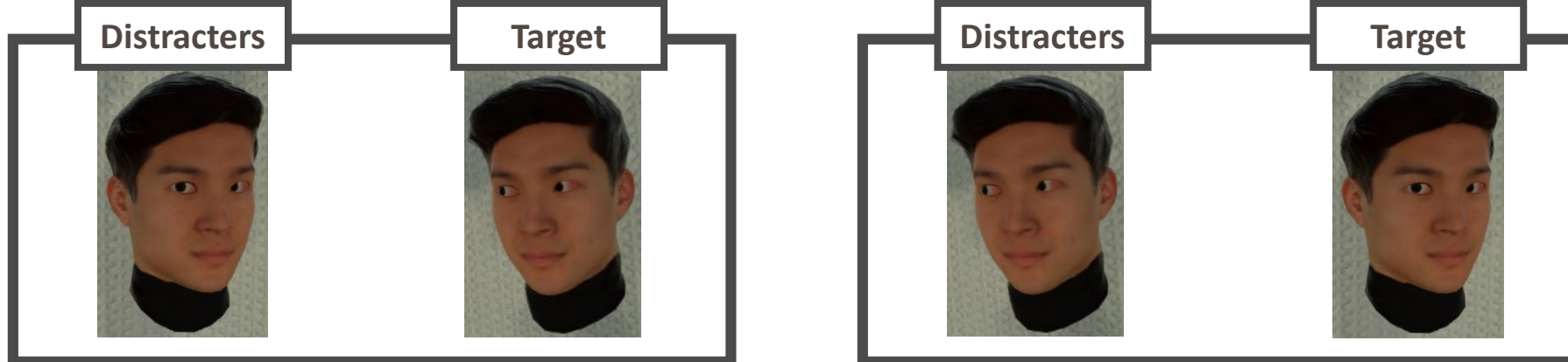
Looking straight ahead without participant's eye contact



Procedure

Experiment 1

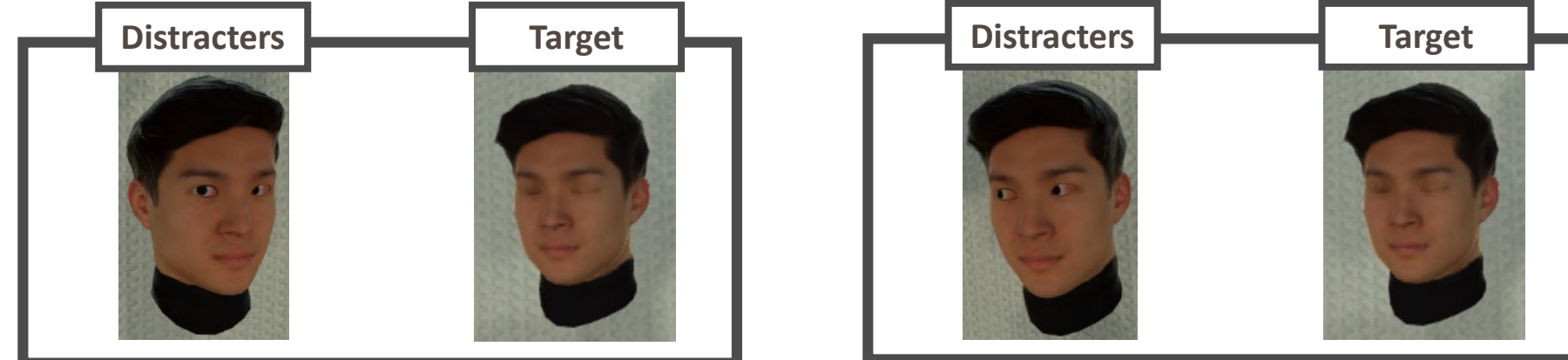
- Gazing vs Averting:



- Target existing (2) : absent, present
- Number of heads (3) : 4, 8, 12
- Head orientation (2) : upright, inverted

Experiment 2

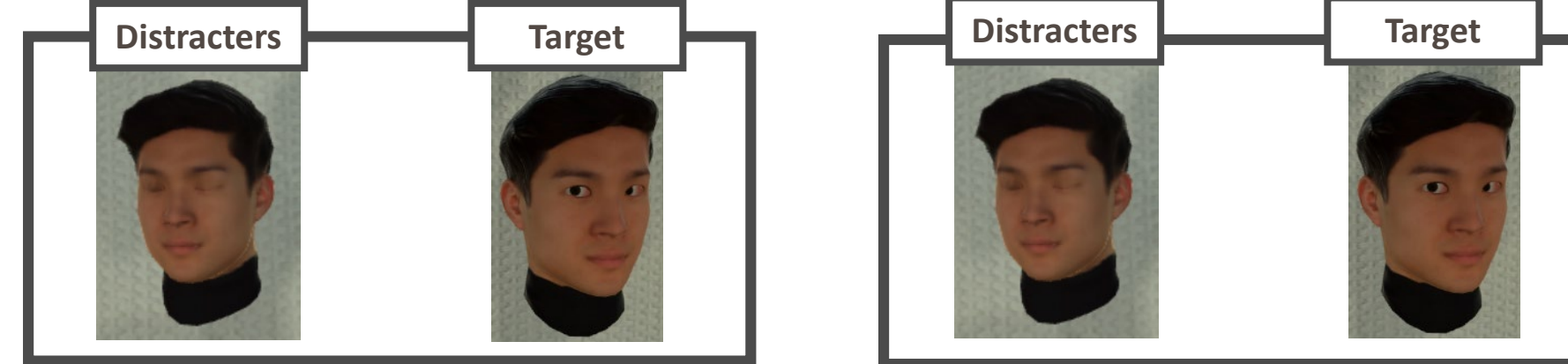
- Blinking target – Gazing vs Averting distractors:



- Target existing (2) : absent, present
- Number of heads (3) : 4, 8, 12
- Head orientation (1) : upright

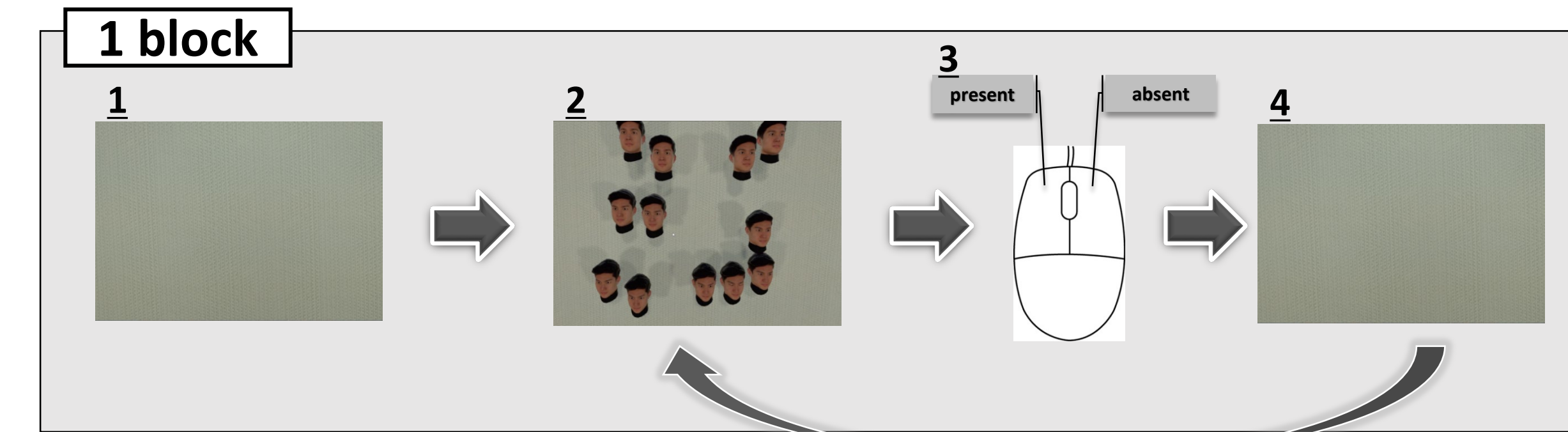
Experiment 3

- Gazing vs Averting target – Blinking distractors:



- Target existing (2) : absent, present
- Number of heads (3) : 4, 8, 12
- Head orientation (1) : upright

Task



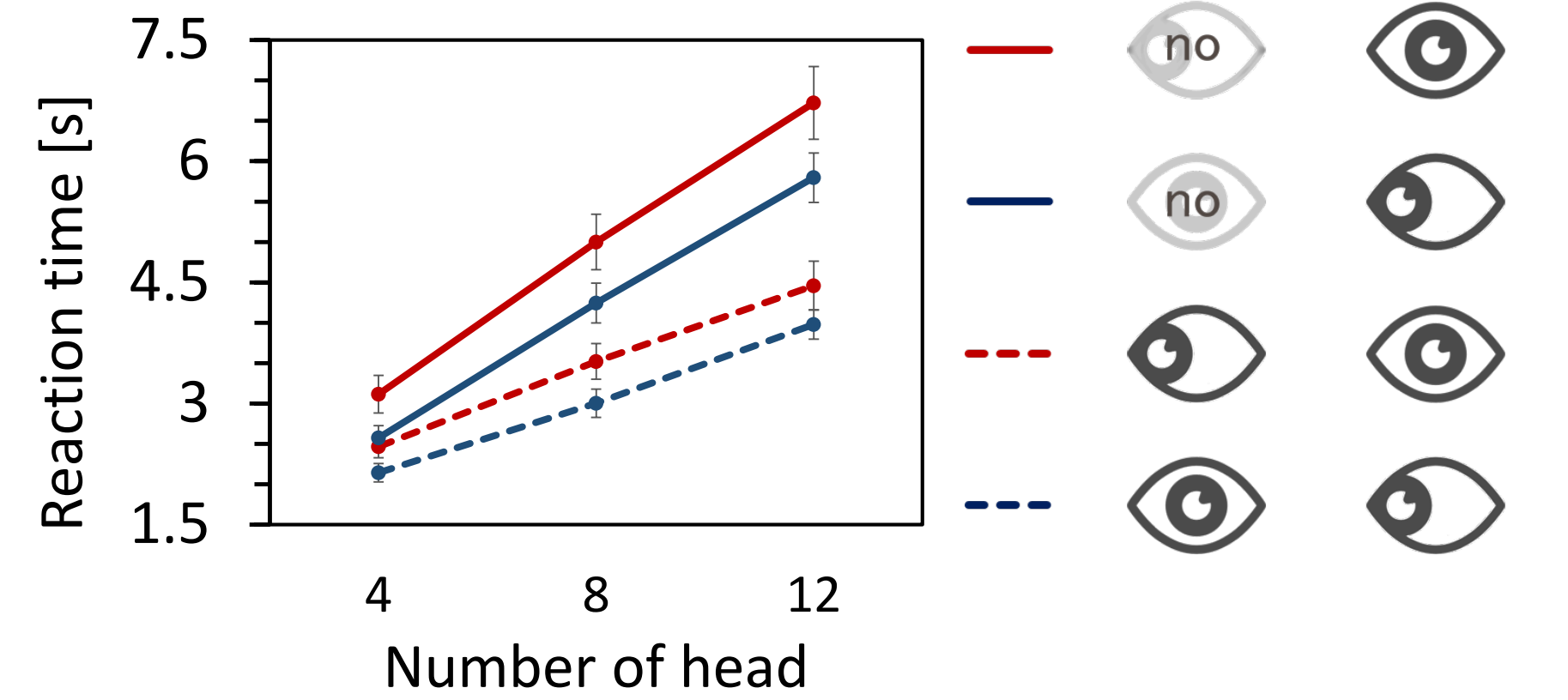
The participant were asked to judge whether the target existed or not.

1 block = The number of heads (3) x Head orientation (2 or 1) x with/without Target (2) x 10 repetitions = 120 or 60 trials in random order.
Gaze behavior (2) x 2 repetitions (counter balanced) = 4 blocks = 480 or 240 trials.

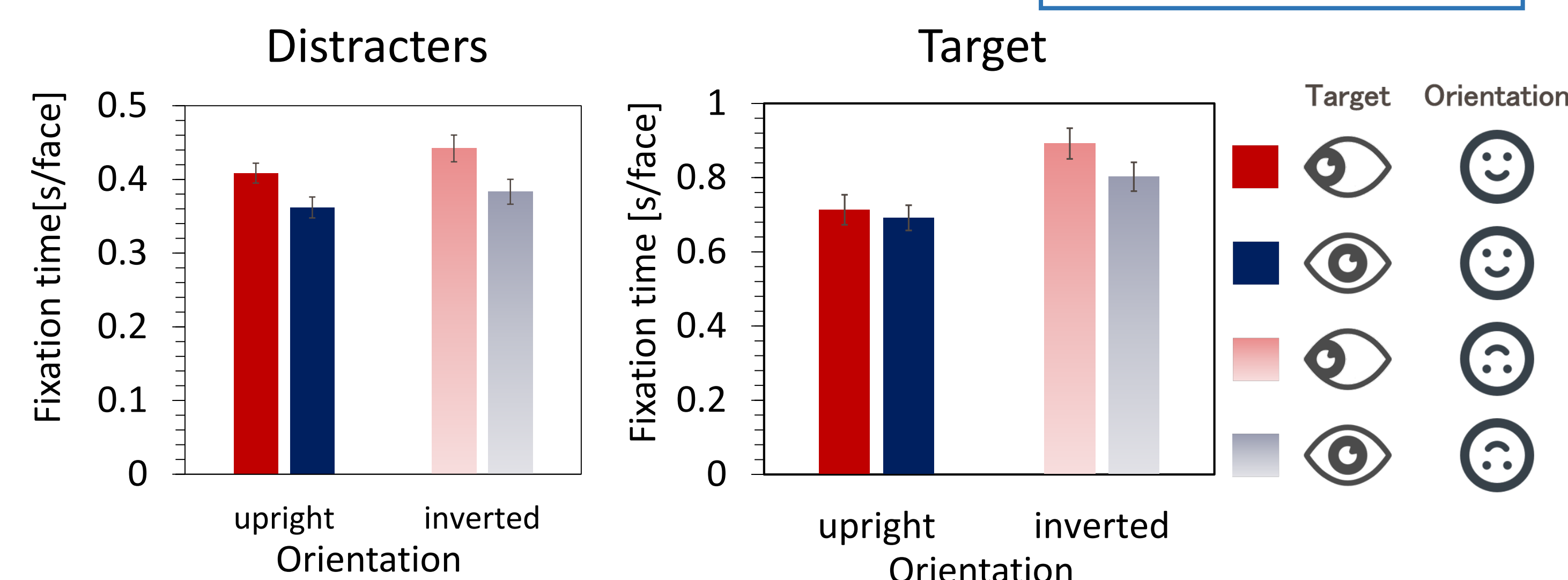
Results & Discussion

Experiment 1

- Reaction time



- Fixation time



Experiment 2, 3

Reaction time

Gaze behavior × Target existing
 $F(1,19)=5.3217, p=.0325, \eta_p^2=.2188$

Fixation time of distracters
Gaze behavior
 $F(1,19)=63.7418, p<.0001, \eta_p^2=.7704$

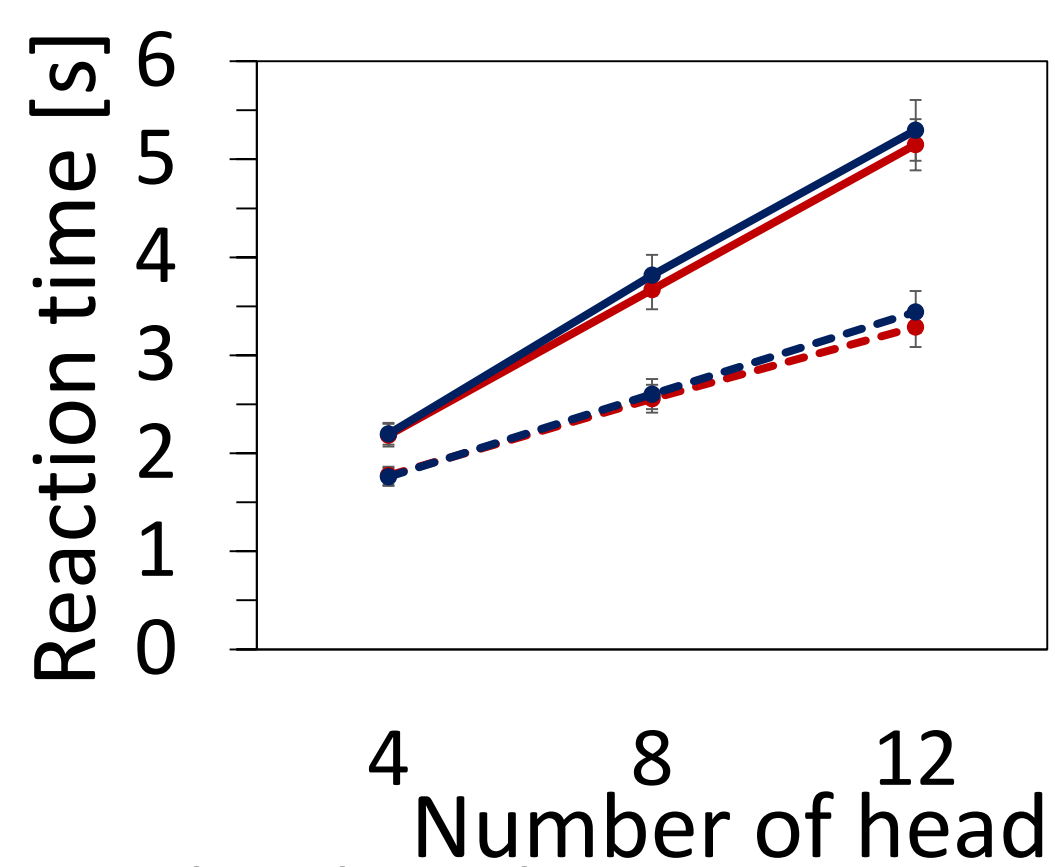
Head orientation
 $F(1,19)=23.0397, p=.0001, \eta_p^2=.5480$

Fixation time of target
Gaze behavior × Head orientation
 $F(1,19)=5.3279, p=.0324, \eta_p^2=.2190$

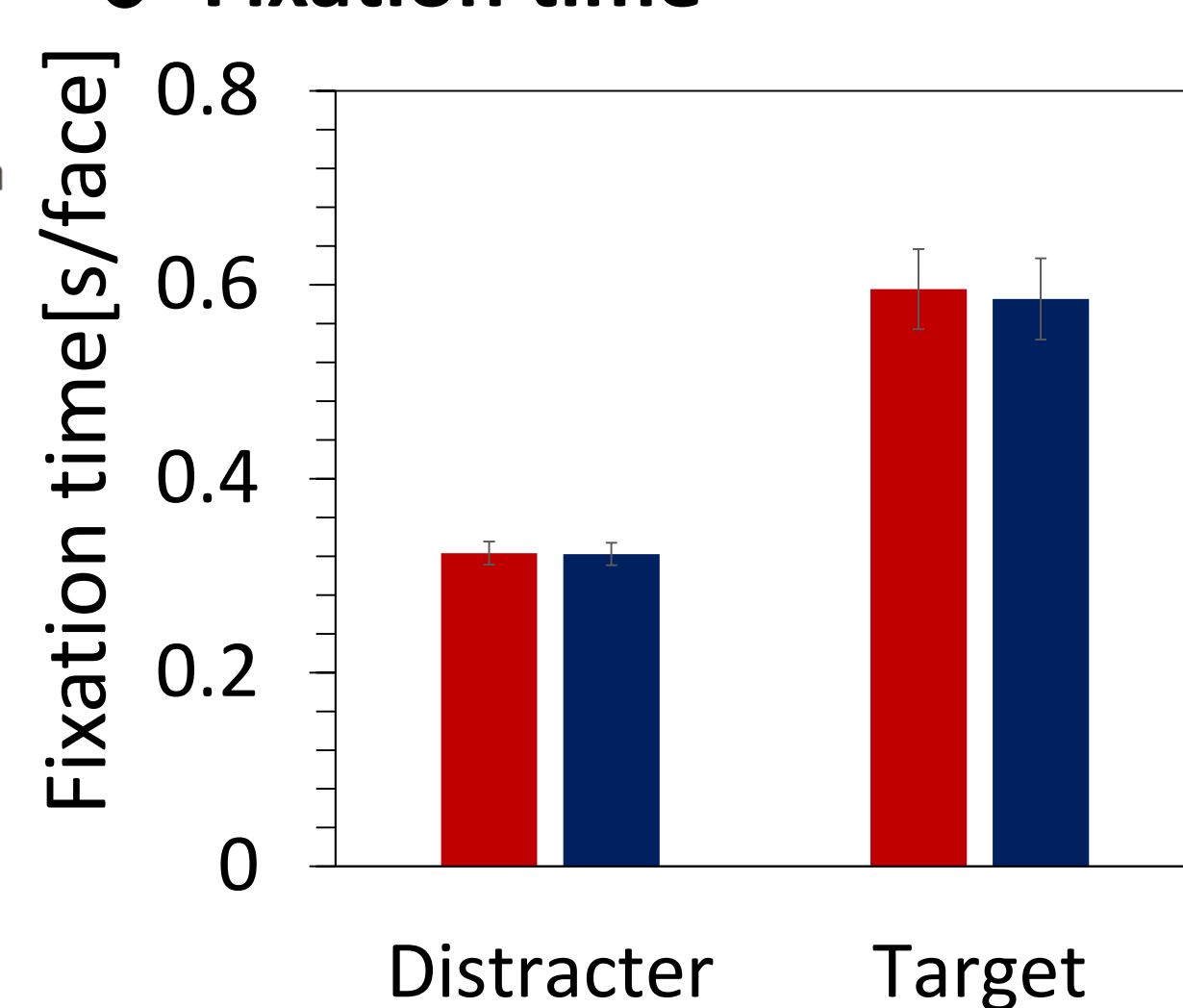
No significant effect of gaze behaviors

Experiment 2

- Reaction time

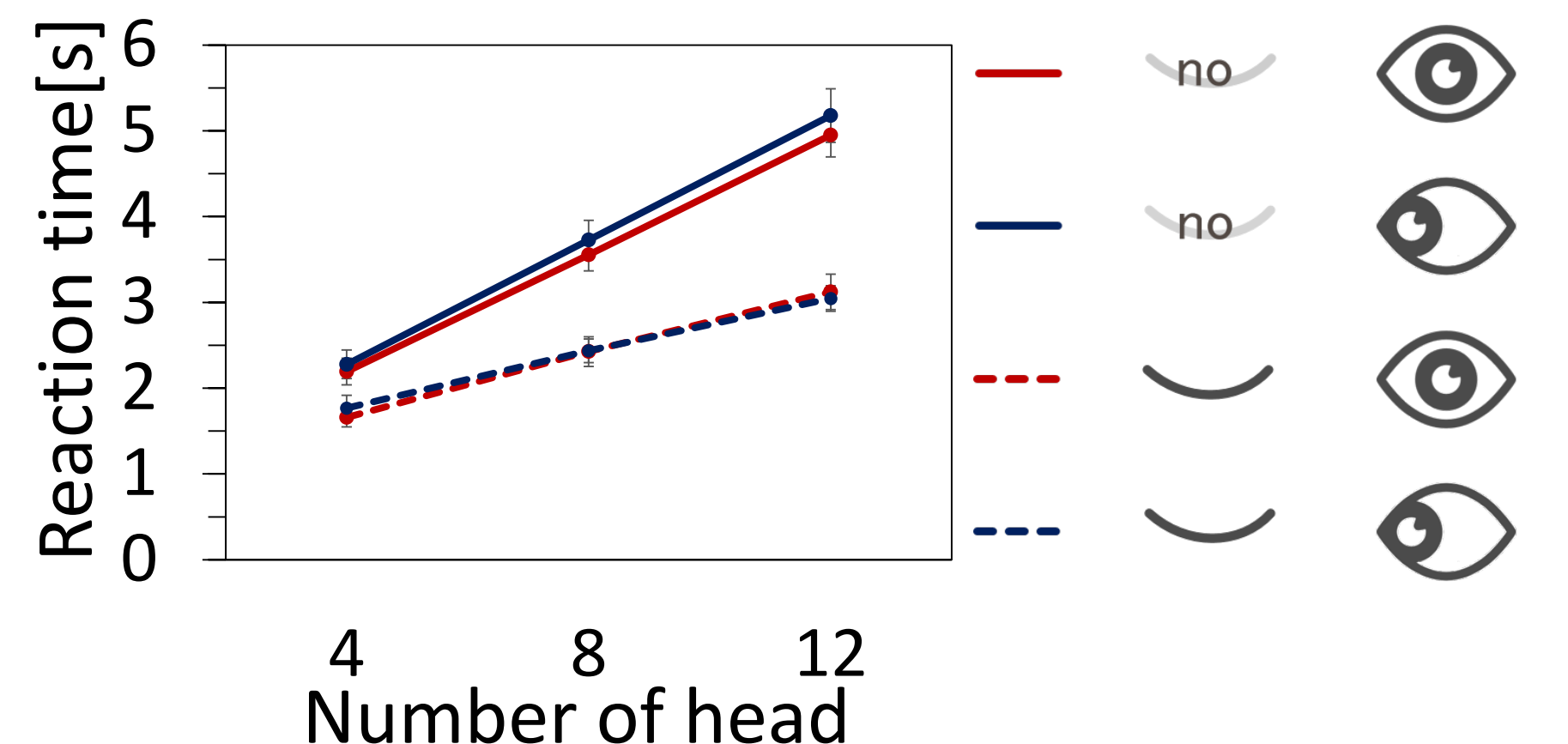


- Fixation time

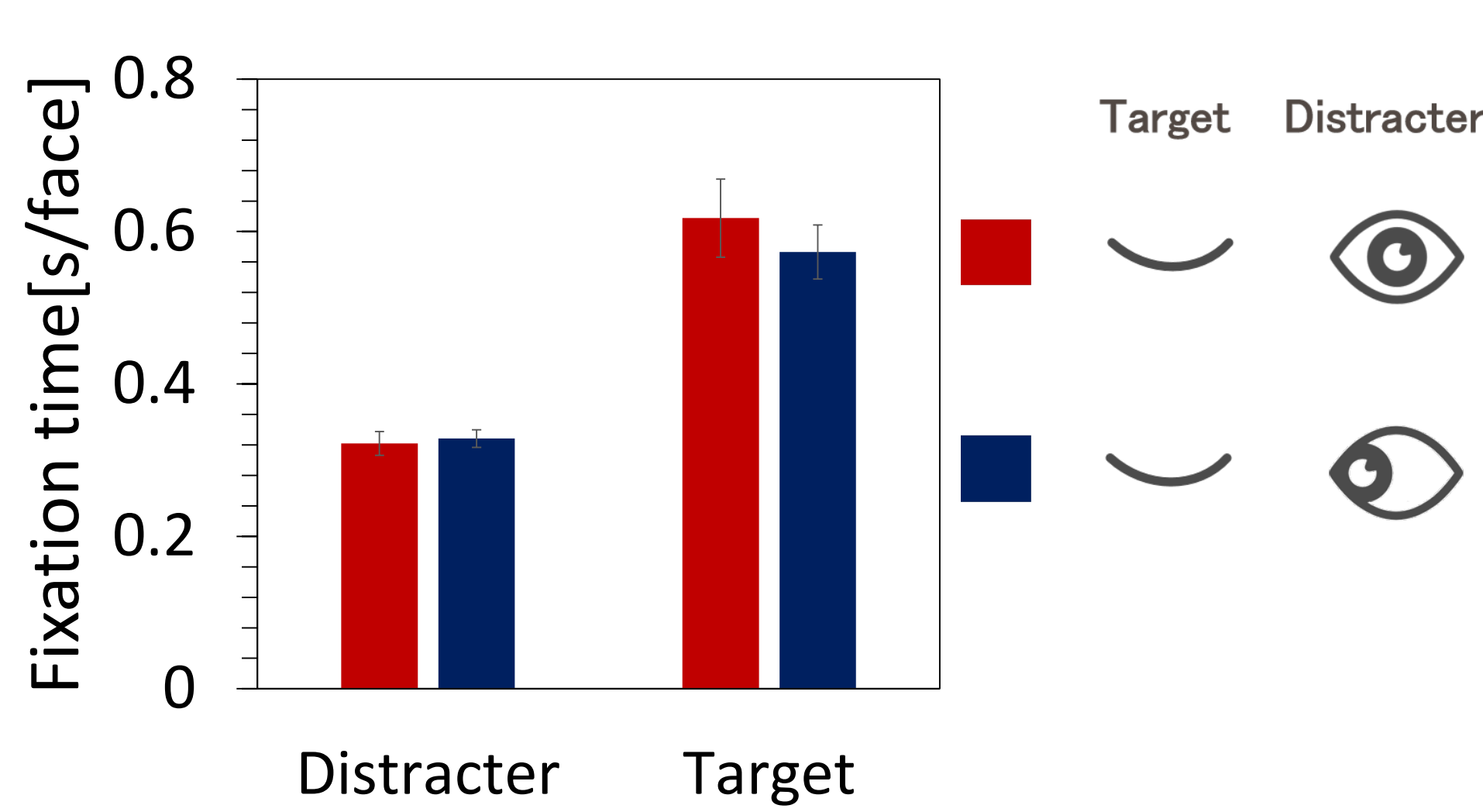


Experiment 3

- Reaction time



- Fixation time



Discussion

- The upright face was detected faster than inverted face.
- Participants' eye-fixation time was significantly longer on the inverted face than the upright face. **Face inversion effect**
- The gazing target among averting distractors was detected faster than the opposite condition.
- Participants' eye-fixation time was significantly longer on the eye-contacting distractors than the eye-averting distractors only when the eye-contacting and eye-averting faces were mixed or in the social and intentional situation. **People tend to pay attention to the eye-contacting faces among the eye-averting faces.**

Conclusion

The asymmetry of visual search in the eye-contacting and eye-averting faces is related to human intentional communication.